

PLAY THROUGH POLICY

- Where a group elects to stop at the Half Way House for refreshments, and the group immediately behind elects not to stop and arrives on the 11th tee in front of the group who has elected to take a break, the following guidelines apply:
- If Group A can be seen in transit from the Half Way House to the 11th tee, Group A has priority on the 11th tee, even if the group ahead of Group A has hit its seconds on the 11th hole and are out of range. In this instance, Group B must wait for Group A to hit off before playing on.
- If Group A cannot be seen in transit to the 11th tee, (meaning Group A is still in the Half Way House) and Group B has arrived on the 11th tee and ready to play, and any group still on the 11th has played its second shots, Group B automatically assumes the tee and takes priority in field position over Group A.
- At all times, both Group A and Group B are subject to the overall Pace of Play conditions and timetable for the day.

CALLING UP ON PAR 3 HOLES

The Club's view is that this activity does nothing to substantially increase the pace of play unless there is a lost ball involved in the playing group ahead, or some other delay necessitating a call up.

PLAYERS LATE FOR THEIR TEE

This is not acceptable practice and greatly handicaps keeping our fields on time. In the context of speeding up play, players who are late arrivals are accommodated later in the field if possible. A group with one or more late players may tee off at their scheduled time without these players or wait to be rescheduled if and where possible.

NEW MEMBERS AND PACE OF PLAY

It is important that all new members are alerted to the Pace of Play aspects of the club in their membership processing. The new members Proposer shall take ownership of the responsibility of ensuring a new member understands the policies and can meet his/her Pace of Play obligations.



BEFORE TEEING OFF

- Be aware of your actual hit off time and the relevant first tee.
- Be at the first tee several minutes before your actual tee off time.
- Prepare your scorecards, organize your kit and make your ball selection before the your tee off time.

WHEN YOU ARE PLAYING

- Move between shots at a brisk pace, and be ready to play your next shot as soon it is safe and your turn to do so.
- Watch where your ball goes and additionally, watch where the balls of other players in your group go to assist with the groups playing speed.
- Find your ball first and if safe and practical to do so, play your shot before going to help find another player's ball. Remember that the rules of golf limit the time to search for a lost ball to 5 minutes.
- Promptly work out the distance, club, and shot type as soon as you arrive at your ball as opposed to starting the process only when it is your turn to hit.
- If your group is falling behind the group in front, adopt a 'hit when ready' approach while observing safety and courtesy at all times.
- Keep up with the other players in your group at all times.
- Avoid multiple practice swings
- Play a provisional ball if you think your ball may have gone out of bounds or into an area in which it may be hard to find. The rules of golf allow for that to be done.
- Become familiar with the basic rules relating to a ball going into a hazard, a lost ball and an unplayable lie.
- Mark the card at the tee between tee shots rather than holding up play unnecessarily.

